

# The Power Grid

Abundance

Zero-Sum (+1-1=0)

More than enough Power for all

Winner/Loser, One person has all the Power

Not Free

## Colonial

*Power "Over" (Benevolent)*

Power in this quadrant is based on a certain group having most of the power, but intend to bring "goodness" to the people by providing infrastructure or systems by using the resources of the people that were previously inaccessible. This is the benevolent dictator or many family structures intending to "share" in benefits.

## Coercive

*Power "Over" (Tyranny)*

Power here is limited to one (or few) individuals. The people have no power or freedom or very limited. They are enslaved to the will of the one with the power. This is the world of tyrannical kings, warlords, overbearing mothers /fathers or controlling bosses.

Free

## Collaborative

*Power "For"*

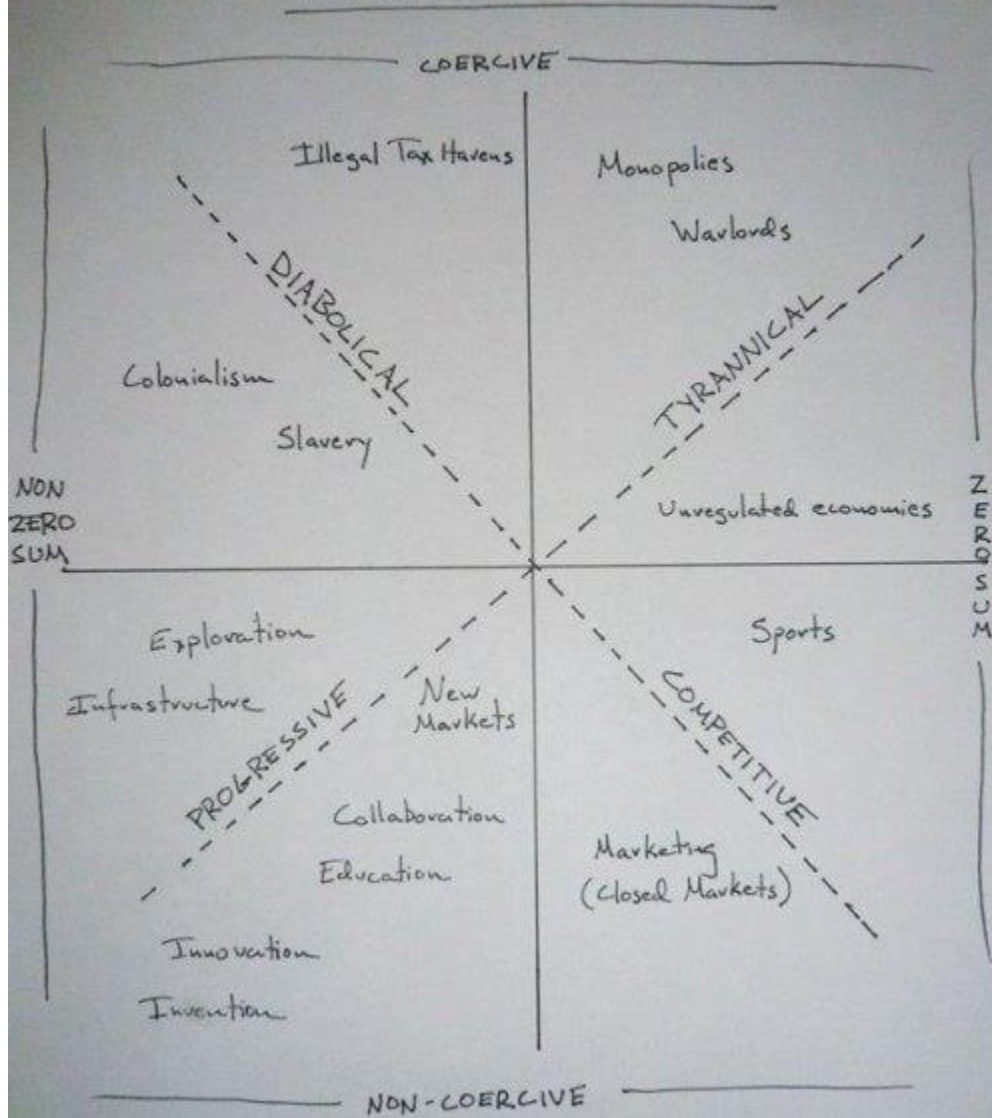
The leader in this quadrant seeks to become as strong and powerful as possible, developing privilege and power to increase the well-being of all people inside that system. The powerful leader uses his power "for" himself and his family. He seeks to empower others. Power begets power. Innovation, Exploration, Mentoring, Invention, Empowerment.

## Competitive

*Power "To"*

The people engaged in this quadrant are free to engage in the "game" or not. There will be a winner and a loser. This is the realm of sports, business or the PUA world. Somebody gets the win, the money or the girl. I have the power "to" play the game or just watch.

# 4 TYPES OF POWER



J.D. Moyer's Original drawing